

Wettlauf nach El Dorado

Solo variant

You play against 3 automas. They do not play cards, but during their turn they do the following.

- 1) Automa selects the **shortest** direction to the next blockade tile (**single** black spaces or spaces with figure are not counted).
 - If this is a **black** space or a space with a **figure**, and past it in the corresponding direction there is an empty space, the automa jumps over the black space or figure to an empty space, and removes from the game the top cave tile from the crossed black space. If an automa moves across blockade tile, it gets that tile. End of automa turn.
 - If this is an **empty** non-black space, automa makes 1 move in this direction, then removes from the game the first available market card of that color. If there are no such cards available on the market, it removes from the game the first available purple market card. If an automa moves across blockade tile, it gets that tile. End of automa turn.
- 2) If automa can't move in the shortest direction, it stays on its space and removes from the game the first available market card of that color. If there are no such cards available on the market, it removes from the game the first available purple market card. End of automa turn.

